4th International Urban Design Workshop in Lisbon - Summer 2023: Walk to Plan, Plan to Walk

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In the Summer of 2023, the authors resumed the successful series of urban design summer workshops in Lisbon, Portugal where the CRP Department has a long-established relationship with the Urbanism program at the Universidade Lusófona. This was the workshop's forth iteration and had 9 participating students from Cal Poly and from Lisbon). The following lines is a brief description of the workshop's two intensive weeks.

The 4th International Urban Design Summer Workshop happened from June 26 to July 7, 2023, at the Universidade Lusofona (UF) in Lisbon.¹ Coordinated and taught by professors Vicente del Rio (CRP, Cal Poly) and Diogo Mateus (UF), the group included nine students: four from CRP, two from the University of California at San Diego, and three graduate students from UF (originally from Angola and Cape Verde).

As with the previous iterations of the workshop, besides introducing Lisbon's history and urban gualities, we focused on walking as a method to learn about place-making and a goal towards greater livability in urban projects.² On the first day, after the welcoming sessions and lunch on campus, the group visited the Museum of the City of Lisbon and its rich collection of historical and archeological artifacts. One of the museum directors, Dr. Paulo Fernandes, walked us through the city's several layers of history since pre-Roman times and talked about the impact and transformations caused by the big earthquake, fires, and tsunami of 1755. The group enjoyed seeing the largescale physical model of pre-earthquake Lisbon and watching 3-D animations that recreated those moments. The group then followed to the Center for Urban Information, run by Lisbon's city planning department, where Dr. Helena Montiel talked about the current planning efforts before an impressive physical model of the entire city. Lastly, city planners Antonio Folgado and Marcia Lameirinhas spoke about the plans and the community participatory process efforts currently affecting the area where the site chosen for the workshop is located. The area is highly diverse, with many immigrant groups speaking nearly one hundred languages and dialects!

The following three days included walks guided by professors del Rio and Mateus in different districts of Lisbon-such as Alfama, Baixa, Rossio, Bairro Alto, Alvalade, and Orienterepresenting different historical periods and planning/design paradigms. During these walks, the students wandered around, observed, sketched, and analyzed place gualities, a method inspired by Walter Benjamin's concept of flâneurie. Students had to report on their observations, structuring them around seven specific urban design qualities: complexity and surprise, vitality and robustness, enclosure and linkages, transparency and vistas, legibility and coherence, architectural richness, and personalization and community values. The group also enjoyed a live demonstration of watercolor sketching by Professor Filipa Antunes (UL) at Porta do Sol, a plaza overlooking the Alfama and the Tagus River, before proceeding with their own sketching. These days' walks and findings would inspire the students to develop their projects during the workshop's design phase.

On Friday of the first week, the group started the design phase by visiting and performing a walk-through analysis of the project site and its context (Figures 4 to 6). Located along one of Lisbon's most important arterial avenues, the project site covers most of a block where Portugalia, one of Lisbon's most well-known beer factories and beer garden, was located. Although most of the site has been vacant for years, the remains of a historical industrial building, and a renovated annex still functions as a restaurant and beer place. There is also a vacant 10-stories office building on the site. The city and the community are intensely

¹ See details of the workshop and final products are available at https://www.ud-workshop-lisbon.net/

² For a discussion of this methodology see: del Rio, V. (2015). Urbanity, the Flaneur, and the Visual Qualities of Urban Design (in V. del Rio (ed.), *City Fragments: Reflections on Urbanism and Urban Design*; San Luis Obispo/Rio de Janeiro: KDP/RioBooks).



Figure 1: Professor Filipa Antunes demonstrating watercolor sketching at Porta do Sol. (photo: V. del Rio)

interested in preserving historical remnants and revitalizing the block with residential and community-serving uses. The collected information was compiled, discussed, and organized back on campus. On Saturday of the first week, guided by Professor del Rio, the group visited the beautiful hill town of Sintra and its medieval castles and palaces. On Sunday, a free day, some of the students went to the beach in Cascais while others just relaxed in Lisbon.

The second week consisted of an intense design charrette. Divided into two teams, with a balanced mix of participants of different backgrounds and nationalities, the group conducted a quick SWOT discussion and analysis before proceeding to the concept development phase. The teams then defined their proposals for developing the site. They included a vision



Figure 2: Professor Diogo Mateus during the walking tour of Alvalade's modernist sector. (photo: V. del Rio)

statement, objectives, design ideas, concept diagrams, and a final design concept, including a site plan, cross sections, a SketchUp 3D model, and representative pedestrian views. The workshop culminated with the teams presenting their proposals to faculty and local planners in PowerPoint and poster formats and submitting a final report, which included their observations on urban design qualities as collected in the first week and their complete analysis and proposal for the project site. The proposals included feasible, culturally, and contextually appropriate ideas for Lisbon and the site's socially and functionally complex milieu. Once again, Lisbon was a fascinating learning laboratory where history, culture, accessibility, sound design, and social and ethnic mix combine to generate one of the world's most attractive and livable cities.

Figure 3: Sketch of Castelo São Jorge and Alfama from Miradouro Don Pedro de Alcantara, by Owen Underwood (CRP).



Figure 4: View from Porta do Sol, by Jennifer Hugoo (CRP).





Figure 4: Aerial view of the project site. (source: Google Earth)

- 1: Existing Portugalia restaurant
- 2: Delerict historic building
- 3: Vacant office tower



Figure 5: Corner of Avenida Almirante Reis and Rua Pascoal de Melo. The Portugalia restaurant and, on the left, the delerict historic building. (photo: V. del Rio)

Figure 6: View of the interior of the project block looking south. The historic building shows on the left and the vacant office tower on background . (photo: V. del Rio)



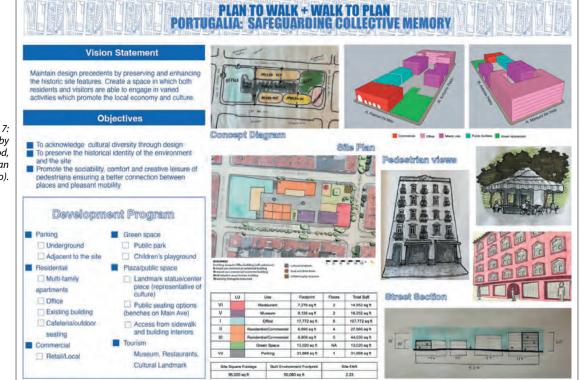


Figure 7:

Poster with the proposal by Team A (Owen Underwood, Dania Garcia, Miriam Sullivan and Edson Lourenço).

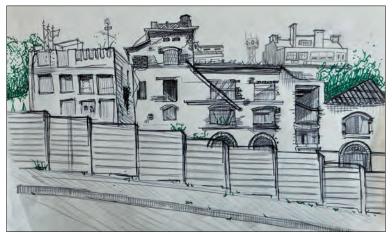


Figure 8: Parcial view of the project site and existing buildings from Rua Antonio Pedro, by Miriam Sullivan (CRP).

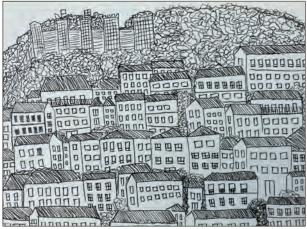


Figure 9: Sketch representing the Alfama and Castelo Sao Jorge, by Emily Deggeller (CRP).

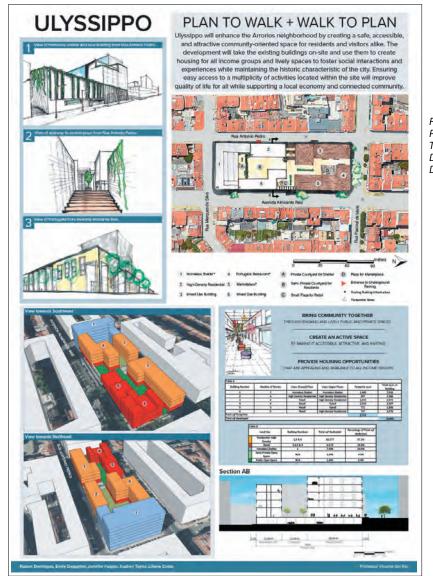


Figure 7: Poster with the proposal by Team B (Jennifer Hugoo, Emily Deggeller, Audrey Taylor, Ruben Domingos, and Liliana Costa).